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Health Points





The project

HEALTH POINTS is a 24 months project (Erasmus+, KA2 Strategic Partnerships for adults) co-funded by the European Commission.

The project aims to develop an attractive interactive game-based learning strategy and accompanying resources to support tutors, trainers and educators working with disadvantaged young adults, in order to increase their capacity, competency and the resources available to them to promote health literacy, healthier lifestyles and wider well-being.

To meet these challenges and promote wider social inclusion, Health Points has been formed as a strategic partnership to develop innovation in health literacy in adult education by developing, testing and/or implementing innovative practices, creating new curricula, courses and accompanying learning materials and tools for tutors and trainers that support disadvantaged young adults.

Project's objectives



To develop an educational game based approach.



To provide an attractive access to information on health prevention and education for young disadvantaged adults.



To foster key competences, such as ICT skills, reading and writing, social and civic competences.



To equip trainers, educators with an innovative tool to promote awareness on health related topics.

Activities

- ▶ Development of innovative and interactive learning methods and contents.
- ▶ Improvement of good practice examples on how to embed health related education into existing educational and/or training offers.
- ▶ Enhancement of understanding on the health literacy needs on the part of teachers, trainers and educators.
- ▶ Acquiring concrete knowledge, skills and competences for implementing the interactive game and embedding it effectively in educational activities;
- ▶ Increasing awareness of the benefits and importance of health prevention for young adults and improved knowledge to make healthier choices in daily life.

